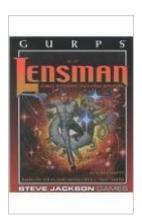
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GURPS Lensman





Synopsis

Based on the Classic Novels by E.E. "Doc" Smith The Galactic Patrol is the army and police force of the Civilization that fills two galaxies. Its prime agents are the Lensmen . . . incorruptible, powerfully psionic, ready for anything. They stand between Civilization and the ancient evil of Eddore. The Eddorians infiltrate with drugs, crime and corruption. The Lensmen fight back with everything from blasters to space fleets. Players take the part of Lensmen, ultra-tech warriors for good from many alien races. Major characters, important planets, weapons, and the Lens itself are described for player and GM use. The "Space Opera Combat System" lets referees quickly moderate space battles to determine who won and what happened to the major characters.

Book Information

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Average Customer Review: 4.0 out of 5 stars Â See all reviews (2 customer reviews)

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Customer Reviews

I'm writing this review from a rather unusual perspective, that of a fan of Doc Smith's Lensman novels who has never played a GURPS game. From that perspective, the book is a lot of fun. It's well written, and true to both the spirit and the detail of Dr. Smith's writing. (I've started to read all the other non-Smith fiction set in the Lensman universe, and couldn't finish any of it.) The details of practical life and combat are well thought out and frequently amusing, and many of the game scenarios constituent excellent vignettes of fiction, very much in the spirit of the original.

Very cool roleplaying game supplement for GURPS. But if your a fan of the Lensman series its also a good book to view and use as a sourcebook for any RPG system. The Lensman is Space Opera in the extreme sense where the mind is as powerful as the planet busting weapons and disintegrater guns of the superscience universe.

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